

New Bounds on Image Denoising: Viewpoint of Sparse Representation and Non-Local Averaging

Jianzhou Feng¹, Li Song¹, Xiaoming Huo², Xiaokang Yang¹ and Wenjun Zhang¹

¹ Shanghai Digital Media Processing and Transmission Key Lab

² Georgia Institute of Technology, Atlanta, GA, U.S.A



上海交通大學

SHANGHAI JIAO TONG UNIVERSITY

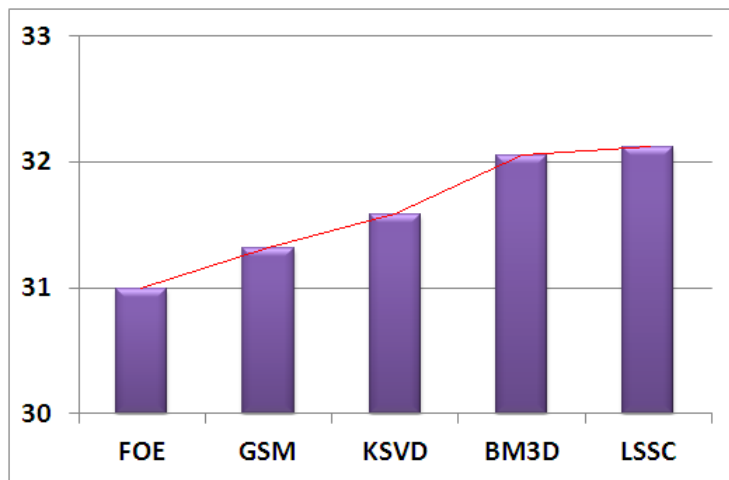
Outline

- 1 Motivation and goal
- 2 Prior art vs requirements
- 3 New denoising bounds
- 4 Experiment results
- 5 Conclusion

Outline

- 1 Motivation and goal
- 2 Prior art vs requirements
- 3 New denoising bounds
- 4 Experiment results
- 5 Conclusion

Is Denoising Dead



Have we reach the bound?

Patch Based Denoising Problem

An image I is divided into N patches $\mathbf{z}_i \in \mathbb{R}^n$.

$$\mathbf{y}_i = \mathbf{z}_i + \eta_i \quad (1)$$

For a denoising algorithm f ,

$$MSE(f) = \frac{1}{nN} \sum_i \mathbb{E} \|\hat{\mathbf{z}}_i(f) - \mathbf{z}_i\|_2^2. \quad (2)$$

Ideal bound:

$$\min_{f \in \mathcal{F}} MSE(f) \quad (3)$$

Requirement of the new bound:

- 1 Establish \mathcal{F} : Nowadays algorithms can be well approximated with f 's in it.
- 2 Derive the bound: No additional assumption on the image model.

Outline

- 1 Motivation and goal
- 2 Prior art vs requirements**
- 3 New denoising bounds
- 4 Experiment results
- 5 Conclusion

Bayasian bound (Levin et.al CVPR 2011)

A general prior $p(\mathbf{z})$: from a large image dataset.

$$\hat{\mathbf{z}}_i = \int_{\mathbf{z}} p(\mathbf{y}_i|\mathbf{z})p(\mathbf{z})d\mathbf{z} \quad (4)$$

Conflict with requirement 1: Nowadays algorithms already use adaptive prior, validated to be more efficient than a general one.

$$E [\|\mathbf{z}_i - \hat{\mathbf{z}}_i\|^2] \geq \text{Tr} \left\{ \left(\mathbf{J}_i + \text{cov}_k^{-1}(\mathbf{z}) \right)^{-1} \right\} \quad (5)$$

Conflict with requirement 2: while calculating \mathbf{J}_i , they made an assumption on image patches

$$\frac{1}{N_i} \sum \mathbf{z}_j = \mathbf{z}_i, \quad (6)$$

where

$$\|\mathbf{z}_j - \mathbf{z}_i\|^2 \leq \gamma. \quad (7)$$

Outline

- 1 Motivation and goal
- 2 Prior art vs requirements
- 3 New denoising bounds**
- 4 Experiment results
- 5 Conclusion

Techniques for denoising

Requirement 1: Establish \mathcal{F} : Nowadays algorithms can be well approximated with f 's in it.

Main techniques shared in nowadays algorithms:

Technique	Image Property
Sparse representation	Sparsity
Non-local averaging	Non-local Similarity

Our framework

Denoising process under parameter set $(K, \{N_i, \mathbf{U}_{k,i}\})$:

- 1 Clustering geometric similar patches into K groups, Locally Adaptive Regression Kernels as feature.
- 2 Apply PCA to each group to obtain \mathbf{U}_k , $\mathbf{U}_{k,i}$ contains a few columns of \mathbf{U}_k .
- 3 Find N_i radiometric similar patches of \mathbf{z}_i .
- 4 Wiener filtering:

$$\hat{\mathbf{z}}_i = \mathbf{u}_i + \text{Cov}_i(\text{Cov}_i + \sigma^2 I)^{-1}(\mathbf{y}_i - \mathbf{u}_i), \quad (8)$$

where

$$\mathbf{u}_i = \frac{1}{N_i} \sum_j \mathbf{U}_{k,i} \mathbf{U}_{k,i}^T \mathbf{y}_j \quad (9)$$

and

$$\text{Cov}_i = \mathbf{U}_{k,i} [\text{Cov}(\{\mathbf{U}_{k,i}^T \mathbf{y}_j\}) - \sigma^2 I] + \mathbf{U}_{k,i}^T. \quad (10)$$

New bound vs. Requirement

Denote \mathcal{F} as all the previous parameterized algorithms.

Nowadays algorithm is approximated by a certain f using parameter set $(K, \{N_i, \mathbf{U}_{k,i}\})$. (*Requirement 1 satisfied*)

We find $\min_{f \in \mathcal{F}} MSE(f)$ by enumerating $(K, \{N_i, \mathbf{U}_{k,i}\})$. (*Requirement 2 satisfied*)

Outline

- 1 Motivation and goal
- 2 Prior art vs requirements
- 3 New denoising bounds
- 4 Experiment results**
- 5 Conclusion

Parameters

The patch size is 11×11 , so $n = 121$.

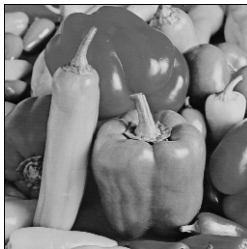
Parameter set search range:

- 1 $K \in \{5, 10, 15, 20, 25\}$.
- 2 $N_i \in [1, 20]$.
- 3 $\mathbf{U}_{k,i}$ could use any set of columns in \mathbf{U}_k .

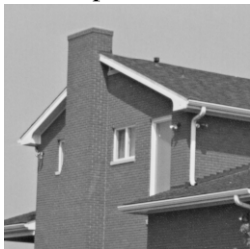
Images for testing



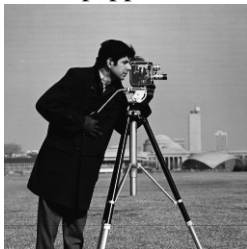
parrot



peppers



house



cameraman

Table 1: MSE results under different images

	parrot	peppers	house	cameraman
BM3D	47.37	34.91	20.83	41.84
Bound	37.89	31.03	14.94	36.02
Bound*	38.51	31.50	16.56	36.68

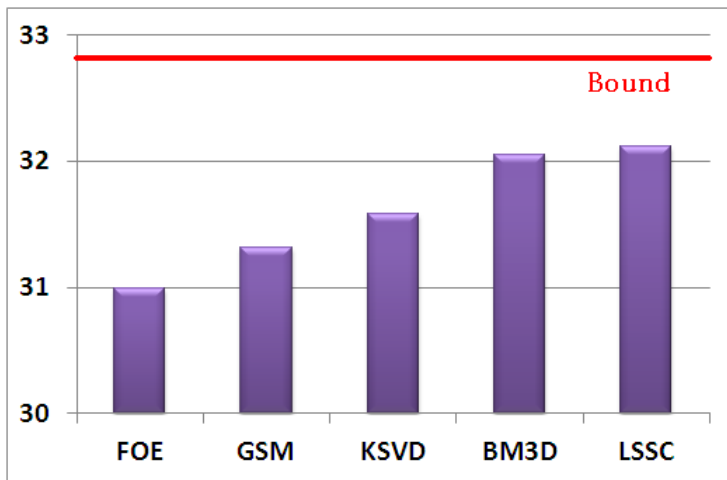
$$\sigma = 15$$

Bound: find similar patches using clean patches.

Bound*: find similar patches using denoised patches of BM3D.

New bounds result

Averaged SNR gaps between BM3D and Bound: **0.9dB**.



Outline

- 1 Motivation and goal
- 2 Prior art vs requirements
- 3 New denoising bounds
- 4 Experiment results
- 5 Conclusion**

Conclusion

We proposed a new bound in the viewpoint of sparse representation and non-local averaging.

Experiments results show: there still leaves room for improvement.

Finding image property other than sparsity and non-local similarity is encouraged.